

ANDROID SDK

MOBILE MEDIA

With two-thirds of the world's mobile data traffic projected to be video in 2018, supporting video playback on non-PC devices is becoming more important than ever.

The JW Player SDK for Android has media classes and methods that enable developers to build JW Player directly into any Android application, expanding your content reach to include a wider mobile audience.

Apps you build with the SDK work seamlessly with our JW Platform video hosting and streaming. However, unlike other mobile SDKs, we do not require you to use our services; you can host your content anywhere and retain complete branding control of your user experience.

FEATURES

The JW Player SDK for Android brings the JW Player features and ease of deployment that you love to native Android devices.

- Playback of video resolutions from mobile to HD
- Playback of adaptive HLS video streams (VOD and live)
- Playback of AES-encrypted HLS streams
- H.264 video and AAC audio formats
- API to monitor and set adaptive HLS streaming qualities
- Fallback HLS provider within the SDK for devices without native support
- Playback of progressive download MP4 videos (single- or multi-rate/resolution)
- User-selectable playback quality
- VAST preroll, midroll, and postroll advertising, including skippable ads
- Audio-only playback (AAC, MP3)
- Customizable video player controls and user interface
- Robust APIs to report video playback and ad metrics
- Delivered as Android Library Project (.aar), easily integrates into any Android app
- Supports Android 2.3 and later



For more information and pricing, please contact us at sales@jwplayer.com